

## FIRST TOUCH FUTSAL

## GENERAL RULES

There are 4 field players and a Goal Keeper (GK). You must have 3 players to start the game.
No offside
GK can only handle the ball (by feet or hands) for 4 seconds in their own half. If the GK is in the opponents half, they have no time-handling restrictions.
** From US - UIZ- the GK can handled (pass back) the ball by utilizing his ar her feet unlimited times.
** From Ul3 and alder, the GK can only handle (pass back) the ball with his or her feet, only once, unless the ball:

1. Touches the apponent
2. Ball crosses midfield
3. Ball goes out of bounce
${ }^{* * *}$ It will be an Indirect Kick on top of 3 pt. line if GK touchers the ball twice in same sequence.

Two, 22 minute halves for league play. 3 minutes for half time.

## Substitutians

Free substitutions are made "on the fly". Player can only enter or leave the game in the substitution area by their respective benches, and a player may only enter a game after the player they are replacing has left the field. Failure to do so results in a caution and an indirect free kick is taken from where the ball was situated when the game was stapped to caution the player.

Kick off
Dpposing players must give 5 yards until ball is in play. Ball can be played forward or back to restart game. A goal MAY NDT be scored directly from the kick off.

## BALL IUT DF PLAY

## Kick in

A ball kicked out over the touch line (side line) by one team becomes the other team's ball. The team kicking in has 4 seconds to get the ball back in play or it becomes opponent's kick in. Defense must give 3 steps distance. The referee will give a visual count with his hand. Players taking kick- in cannot step into the field while kicking ball back into play. Goals cannot be scored from kick-ins.

If the ball hits the ceiling, a kick in is taken at the closest point on the nearest touchline, running parallel to the goal line.

## Goal Clearance

Futsal for goal kick. When the offensive team puts the ball over the end line, the other team gets the ball. The goalie must throw the ball within 4 seconds of retrieving it and put it back into play by throwing it. The throw can be played to a teammate inside the penalty area, and can be thrown to the other side of the field (can throw ball past half-line). A gaal cannot be scored directly from EK throw (unless it touches GK ar another player). Dpposing team must stay out of penalty area during a gaal clearance. If apposing players touches ball before it leaves penalty area, GK retakes the throw. The GK may throw the ball pass the midffield line.

GK Punts: GK may not punt the ball.

## Corner Kick

Kick is taken at the point where goal line and touch line meet (at corner).

## FIULS AND MISCDNDILT

## Fouls

Slide tackling is a major foul in futsal. It is not allowed in any situation where there is contact between players or where referees believe that contact could have resulted. An indirect free kick will be awarded to the other team.

## Exceptions

The GK is allowed to slide in an attempt to clear the ball, if in referees' judgment; his slide is an attempt only to make contact with the ball, not the opponent. If GK slid is reckless (a foot in air, a hook, rolling tackle) it is a foul and possibly a cardable offense. A field player may slide in instances where there is not an apponent clase by and no injury is likely to occur. This would most likely happen when a player is attempting to stap the ball from going out of bounds or an offensive player sliding to knock the ball into the goal where there are no other defensive players close to the play. Players and caaches should use this general rule, if you slide tackle near a player, assume it will be called a major penalty.

## bith Accumulated foul

Upon a team's Sth accumulated foul in each half, the defending team cannot build a wall to black the kick.
The player taking the kick must be clearly identified and the player taking the kick must make an attempt at the goal.

## Fouls resulting in Direct Kick

- Kicking ar attempting to kick an apponent
- Tripping or attempting to trip an apponent
- Jumping at an apponent
- Charges an opponent
- Strikes ar attempts to strike an apponent
- Pushes an opponent
- Holding an opponent
- Fk handles ball outside box


## Fouls resulting in Indirect Kick

- Slide tackling
- Pass back to gk and picks ball up. Indirect free kick outside the box


## - Head ball

- 4 seconds an GK. Indirect free kick outside the box


## 2 minute Penalty

Handling the ball deliberately, except for GK in their area. Also, denying an obvious goal-scoring apportunity to an apponent maving towards the goal. Player sent off must sit out for 2 minutes and penalized team plays down a player far the 2 minutes. Substitution is allowed after 2 minutes. No shoulder charging.

## Direct/Indirect Free Kick

3 yards of distance from kicker to set up wall, and ball is in play after it has been touched. If the kicking team takes more time than 4 seconds to take the kick, it becomes the opposition's indirect kick.

Heading- No heading from UQ - UII2. Heading is permitted from Uli3 and above.
Bracket Winners- Each team shall be awarded three points for a win and one point for a tie. The bracket winner shall be the team with most points. In the event that two or more teams are tied, the tie-baking rules are as follows:

- Head to head (does not apply if more than two teams are involved)
- Mast wins
- Most shutouts
- Goals Against
- Goal Differential

